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C:	WIEIEE		TÊN : LỚP :
	um Master) Câu hỏi		NGÀY:
1.	A Scrum Master is working with a Scrum locations. The Scrum Team meets in a var logistically (for example, set up conference the Scrum Master take?	riety of	
Α	Inform management and ask them to solve it	В	Ask the Developers to alternate who is responsible for meeting setup
С	Allow the Scrum Team to self-manage and determine for itself what to do	D	Set up the meeting and tell the Scrum Team that is how it will be done
2.	What is the role of management in Scrum vai trò quản lí trong Scrum?	1?	
Α	To present the Scrum Teams with insights and resources that help them improve	B	To identify and remove people that are not working hard enough
С	To monitor the productivity of the Developers	D	To continually monitor staffing levels of the scrum Team
3.	nếu dev xác đị When the Developers determine that the who has to be present when reviewing ar ai la người xem xét đ	y will na nd adju	ot be able to finish the complete forecast, sting the Sprint work selected?
Α	The Scrum Master, project manager and the Developers	В	The Scrum TeamScrum team là bao gồm 3 role PO, Scrum master, Dev
С	The Developers	D	The Product Owner and all stakeholders
4.	What is the purpose of a Sprint Review? muc đích của Sprint Review?		
Α	To inspect the product Increment with the stakeholders and collect feedback on nex steps		To review the Scrum Teams activities and processes during the Sprint
С	To take time to judge the validity of the project	D	To build team spirit

5.	Several of the developers come to you cor	nplain ent fro	om a specialist who is external to the teams.
Α	The need to have enough work to keep all Developers busy	В	The benefit of Developers figuring out a solution for themselves
С	The ability of the Scrum Teams to produce integrated increments	D	The desire to maintain a stable velocity
6.	vai trò của SM trong Sprir During the Sprint the Scrum Master's role	nt? is to d	o which two of the following: (2 answers)
Α	huấn luyện thành viên tính tự lập Coaching the team members in self- management	В	Monitor the progress of the Developers
С	Assign tasks with the Scrum Team	D	tạo đk thuận lợi Facilitate inspection and adaption opportunities as requested or needed
Е	Escalate team conflicts to functional line managers		
7.	Which statement best describes the Sprint mô tả đúng nhất về Sprint Re		w?
Α	It is a mechanism to control the Developers activities during a Sprint	В	It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next
С	It is a demo at the end of the Sprint for everyone in the organization to check on the work done	D	It is use to congratulate the Developers if they complete their forecast or to punish the Developers if they fail to meet their forecast
8.	Which statement best describes the Sprint	t Backl	og as the output of the Sprint Planning?
Α	It is ordered by the Product Owner	В	It is a complete list of all work to be done in a Sprint
С	Every item has a designated owner	D	It is the Scrum Team's plan for the Sprint
Е	Each task is estimated in hours		

9.	An Increment must be released to custom	ers or	users at the end of each Sprint.
Α	True	В	False
10.	Which of the following are true about the	length	of the Sprint?
Α	Sprint length is determined during Sprint Planning and should hold the time it will take to code the planned features in the upcoming Sprint, but does not include time for any testing	В	Sprint length is determined during Sprint Planning and should be long enough to make sure the Scrum Team can deliver what is to be accomplished in the upcoming Sprint
С	All Sprints must be one month or less	D	The length of the Sprint should be proportional to the work that is done in between Sprints
11.	What is the Timebox for the Sprint Plannir	ng ever	nt?
Α	Monthly	В	8 hours for a one-month Sprint
С	Whenever it is done	D	4 hours for a one-month Sprint
12.	SM thấy PO đang vật lộn với F The Scrum Master observes the Product C Backlog. What is an appropriate action for		
Α	Encourage the Product Owner to work		Present the Product Owner with an
	with the Developers to see which items technically are fastest to implement	В	ordered Product Backlog to use
С	•		

13.	As the Sprint Planning progresses, the Dethan their capacity to complete the work.	•	rs realize that the workload may be greater two are valid actions? (2 answers)
Α	The Developers ensure that the Scrum Team is aware, start the Sprint, and monitor progress	В	Cancel the Sprint
С	Recruit additional Developers before the work can begin	D	Remove or change selected Product Backlog items
Е	The Developers work overtime during this Sprint	5	
14.	Who is accountable for clearly expressing	Produ	ct Backlog items?
Α	The scrum Master, or the scrum Master may have the Developers do it	В	The Product Owner
С	The Scrum Master	D	The business analyst who represents the Product Owner
15.	Which Scrum Values are violated by build value? (3 answers)	ing Pro	duct Backlog items that have low business
Α	Respect tôn trọng	В	Economic Value Added
С	Earned Value	D	Focus tập trung
Е	Courage can đảm		
16.	Who must attend the Daily Scrum?		
Α	The Developers and Scrum Master	В	The Scrum Team
С	The Developers	D	The Scrum Master and Product Owner
Е	The Developers and Product Owner		
17.	True or False: To get started in terms of w Product Owner with enough ideas for a fin and a Scrum Master to help guide the pro	rst Spri	·
Α	False	В	True

18.	What are two responsibilities of testers in	a Scru	ım Team? (2 answers)
Α	The Developers are responsible for qualit	ВВ	Scrum has no "tester" role
С	Finding bugs	D	Verifying the work of programmers
Е	Tracking quality metrics		
19.	The Scrum Team should have all the skills (Chú ý: Scrum Team là bao gồm cả 3		ed to:
Α	Complete the project within the date and cost as calculated by the Product Owner	В	Do all of the development work, except fo specialized testing that requires additionations and environments
С	Turn Product Backlog items into a valuable, useful increment		
20.	Who should make sure everyone on the S	Scrum ⁻	Team does their tasks for the Sprint?
Α	The Scrum Master	В	The Scrum Team
С	All of the above	D	The Project Manager
Е	The Product Owner		
21.	Which Scrum Value is affected by a lack o	f trust i	in the Scrum Team?
Α	Openess	В	All of the above
С	Courage	D	Respect
Е	Focus		
22.	Who starts the Daily Scrum?		
Α	The person who last broke the build	В	The Scrum Master. This ensures that the Developers have the event and it stays within the timebox
С	The person coming in last. This encourages people to be on time and helps to stay within the timebox	D	The person who has the token
Е	Whoever the Developers decide should		

23.

Scrum Master
Ba mối quan tâm chính sẽ là gì nếutần suất được hạ
Daily Scrum xảy ra hằng ngày xuống hai hoặc ba ngày một lần?
The Daily Scrum is an event that happens every day. What would be three key concerns if

	the frequency were to be lowered to every two or three days? (3 answers)			
A	Các trở ngại được raise và giải quyết chậm l Impediments are raised and resolved more slowly cơ hội điều chỉnh, kiểm tra SprintBacklog Opportunities to inspect and adapt the Sprint Backlog are lost	hơn B	The Sprint Backlog may become inaccurate SprintBacklog có thể sai lệch The Product Owner cannot accurately report progresss to the stakeholders	
Е	Too much work is spent updating the Scrum board before the meeting			
24.	If two Scrum Teams are added to the deve one Scrum Team, what will be the immedia Scrum Team?	•		
Α	sẽ bị giảm xuống Its productivity is likely to decrease	В	We do not know until a Sprint has run	
С	Its productivity is likely to increase	D	Its productivity is likely to stay the same	
25.	Which outcome is expected as a Scrum Teaket quả mong đợi khi Scrum Team matu	am ma res ?	atures	
Α	A Scrum Master is no longer needed since they are a mature team now	В	They will improve their Definition of Done to include more stringent criteria	
С	Sprint Reviews will no longer be needed	D	The Sprint Retrospectives will grow to be longer than 4 hours	
Е	There will be no need for a timeboxed Sprint			
26.	Who determines how many Product Backle ai là người lựa chọn các items vào tro	_	·	
Α	The Product Owner	В	The stakeholders attending Sprint Planning	
С	The Developers	D	The Scrum Master	
Е	The Scrum Team			

27.	Which technique is the best way the Scrum Mass communicate effectively with the Product Owne	•
		giám sát và tạo điều kiện để 2 bên liên lạo
	Teach the Product Owner about the	Monitor communications between them
Α	technologies employed during the Sprints	and facilitate direct collaboration
С	Teach the Developers to talk in terms of business needs and objectives	Functional as a go-between for them
28.	During a Sprint Retrospective, the Developers pron Tuesdays and Thursdays. Which two are the Master to recommend? (2 answers)	
	Coach the team on why the Daily Scrum is	
А	important as an opportunity to update the B	Have the Developers vote
		Learn why the Developers want this and
С	Consider the request and decide on which	work with them to improve the outcome
	days the Daily Scrum should occur	of the Daily Scrum
Е	Acknowledge and support the self- managing team's decision	
29.	For which of the following is the Scrum Master re Scrum Master chịu trách nhiệm cho việc nào	
	The meetings and the objectives that a	Managing the performance of the Scrum
Α	Scrum Team sets for itself	Team
	Áp dung và sử dụng Scrum đúng cáchkhuôn khổ Properly adopting and using the Scrum	
С	Properly adopting and using the Scrum framework	Keeping track of resource allocation
30.	Which of the following activities will a Product O	wner engage in during a Sprint?
Α	Update management on what is being worked on	Run the Daily Scrum
	Answer questions from the Developers	Prioritize the Developers' work on the
С	about items in the current Sprint	Sprint Backlog

31.	You are the Scrum Master on a newly formed Sc activities would probably help the team in startir	
Α	Ensure the Scrum Team members have compatible personalities	Introduce a bonus system for the top performers in the team
С	Have the manager for each Developer introduce their direct reports and go over their responsibilities on the Scrum Team	Ask the Product Owner to discuss the product, its vision, history, goals, and context, as well answer questions
Е	Ensure the team understands they need a Definition of Done	
32.	When do Developers take ownership of a Sprint khi nào Dev có quyền sở hữu một item	
Α	Whenever a team member can accommodate more work	Never. All Sprint Backlog items are "owned" by the entire Scrum Team Không bao giờ, vì nó là của ScrumTeam
С	At the sprint Planning Event	During the Daily Scrum
33.	When many Scrum Teams are working on a sing Definition of Done? Khi nhiều Nhóm Scrum đang làm việc mô tả tốt nhất về Definition of Done? The Scrum Master from each scrum Team define a common Definition of Done	Etrên một sản phẩm, điều gì Each Scrum Team uses its own, but must make their definition clear to all other
С	Each Scrum Team defines and uses its own. The differences are discussed and reconciled during a hardening Sprint	teams so the differences are known All Scrum Teams must have a Definition of Done that makes their combined work potentially releasable
34.	How much work is required of the Developers to during the Sprint Planning?	complete a Product Backlog item selected
Α	All development work and at least some testing	A proportional amount of time on analysis, design, development and testing
С	As much as they can fit into the Sprint, with remaining work deferred to the next D Sprint	As much as is required to meet the Scrum Team's Definition of Done

35.	A Scrum Team is experiencing a growing I most helpful in this situation? (2 answers)		npediments. Which techniques would be
Α	The Product Owner should add the open impediments to the Product Backlog	В	The Scrum Master discusses the impediment with the Scrum Team
С	Arrange a triage meeting with management	D	As a Scrum Team, prioritize the list and work on them in order
36.	When must the Product Owner be preser	nt at the	e Daily Scrum?
Α	When they need to represent the stakeholders' point of view	В	When the Scrum Master asks them to attend
С	When there are impediments to discuss	D	When the Product Owner is actively working on items from the Sprint Backlog
37.	Who is on the Scrum Team? (all that apply	/)	
Α	The Developers	В	Project Manager
С	The Product Owner	D	The Scrum Master
Е	None of the above		
38.	You are the Scrum Master of a new, to be require 45 people. What is a good first qu when forming into teams?		oped product. Development is going to for you to suggest the group thinks about
Α	What is the right mixture of senior and junior people on each team?	В	Who are the subject matter experts on each team?
С	Who are going to be the team leaders?	D	How will we make sure all teams have the right amount of expertise?

39.	How should Product Backlog items be cho same Product Backlog?	sen wh	nen multiple Scrum Teams work from the
Α	The Scrum Team with the highest velocity pulls Product Backlog items first	В	The Developers pull in work in agreement with the Product Owner
С	Each Scrum Team takes an equal number of items	D	The Product Owner decides
Е	The Product Owner should provide each team with its own Product Backlog		
40.	Which output from Sprint Planning provid direction for the Sprint?	es the	Scrum Team with a target and overarching
Α	The release plan	В	Sprint Review minutes
С	The Sprint Goal	D	The Sprint Backlog
41.	What does it mean to say that an event ha	as a tim	nebox?
Α	The event must happen by a given time	В	The event can take no more than a maximum amount of time
С	The event must happen at a set time	D	The event must take at least a minimum amount of time
42.	How do you know that a Scrum Team is cr	oss-fu	nctional?
Α	There are no conflicts within the Scrum Team	В	The Scrum Team has all the skills to create an increment by the end of every Sprint
С	Every member of the scrum Team is able to perform every task	D	A few of the Developers pair program and to Test Driven Development
43.	What is the Product Owner responsible fo	r durin	g the Sprint Retrospective?
Α	Capturing requirements for the Product Backlog	В	The Product Owner should not take part in Sprint Retrospective
С	Participating as a Scrum team member	D	Summarizing and reporting the discussions to the stakeholders that they represent in the Scrum Team

44.	Every Scrum Team should have:	
Α	At least one representative from each major department, such as, Quality Assurance, Development and Marketing	The competencies and skills needed to deliver an Increment in a Sprint
С	One Lead Developer and no more than 8 other members	
45.	During the Sprint Retrospective a Scrum Team himprovements. Which of the following statemen	_ ,
Α	The Scrum Team may add the items to the B Sprint Backlog for the next Sprint	The Scrum Master selects the most important process improvement and places it in the Sprint Backlog
С	The Scrum Team should choose at least one high priority process improvement to D place in the Product Backlog	The Scrum Team should decline to add a process improvement to the Sprint Backlog when things are running smoothly
46.	What enhances the transparency of an Increme	nt?
Α	Reporting Sprint progress to the stakeholders daily	Keeping track of and estimating all undone work to be completed in a "hardening" Sprint
С	Doing all work needed to meet the Definition of Done	Updating Sprint tasks properly in the electronic tracking tool
47.	As the Developers start work during the Sprint, t work to finish in the Sprint. What should they do	
Α	Reduce the definition of Done and get all of the Product Backlog items done by the new definition	Inform the Product Owner at the Sprint Review, but prior to the demonstration
С	Find another Scrum Team to give the excess work to	As soon as possible in the Sprint, work with the Product Owner to remove some work or Product Backlog items

48.	What tactic should a Scrum Master use to d	livide	a group of 100 people into multiple Scrum
Α	Ask the Product Owner to assign the people to teams	В	Ask the people to divide themselves into teams
С	Create teams based on their skills across multiple layers (such as database, UI, etc.)		
49.	What are two effective ways for a Scrum Tea	am to	ensure security concerns are satisfied? (2
Α	Delegate the work to the security department	В	Postpone the work until a specialist can perform a security audit and create a list of security-related Product Backlog items
С	Have the Scrum Team create Product Backlog items for each concern	D	Add security concerns to the Definition of Done
Е	Add a Sprint to specifically resolve all security concerns		
50.	For the purpose of transparency, when doe must be available?	s Scru	um say a valuable and useful Increment
Α	Before the release Sprint	В	After the Acceptance Testing phase
С	When the Product Owner asks to create one	D	At the end of every Sprint
Е	Every 3 Sprints		
51.	When multiple Scrum Teams are working or Increments be integrated every Sprint?	n the	same product, should all of their
Α	No, each scrum Team stands alone	В	Yes, in order to accurately inspect what is done

52.	You have just been hired by a company new to sto be the Scrum Master of six new Scrum Teams two conditions you should strive for in this scen	s. These teams will build one product. Select
Α	The product has one Product Backlog	There should be only one Product Owner
С	Each Scrum Team should have a separate Product Backlog	There Should be six Product Owners, reporting to a Chief Product Owner
Е	There should be six Product Owners, one for each Scrum Team	
53.	Which of the following is a Developer accountable	ole for? (2 answers)
Α	Creating a plan for the Sprint, the Sprint Backlog	Organizing the work required to meet the Sprint Goal
С	Reporting productivity	Selecting the Product Owner
54.	Who owns the Sprint Backlog?	
Α	The Product Owner	The Developers
С	The Scrum Team	The Scrum Master
55.	The Definition of Done serves which three purp	oses? (3 answers)
Α	Guide the Developers on how many Product Backlog items to select for the Sprint	Describe the purpose, objective and timebox of each Scrum event
С	Describe the work that must be done before the Sprint is allowed to end	Increase transparency
Е	Create a shared understanding of when work is complete	
56.	Which approach is best for Scrum Teams in ord	er to produce valuable increments?
Α	Each Scrum Team works on an independent set of components	Each Developer works on the component where they feel that they can contribute
С	Each Scrum Team is accountable for developing functionality from beginning to D end	Each Scrum Member works only as an independent layer of the system

57.	A Sprint Retrospective should be held:		
Α	At the end of the last Sprint in a project or a release	В	At the end of each Sprint
С	Only when the Scrum Team determines it needs one	D	At the beginning of each Sprint
58.	How much time is required after a Sprint t	o prep	pare for the next Sprint?
Α	Enough time for the requirements for the next Sprint to be determined and documented	В	None. A new Sprint starts immediately following the end of the previous Sprint
С	The break between Sprints is timeboxed to one-week for a one-month Sprint, and usually less for shorter Sprints	D	Enough time for the Developers to finish the testing from the last Sprint
Е	All of the above are allowed depending on the situation		
59.	What techniques could the Scrum Master internal disagreement about which agile p		
Α	Use coaching techniques, such as open questions and active listening	В	Involve the complete Scrum Team in making a decision
С	Ask team members to take the issue up with the companies Human Resources department	D	Ask an external agile coach what they recommend
60.	Why is the Daily Scrum held at the same ti	me an	d same place?
Α	Rooms are hard to book and must be booked in advance	В	The place can be named
С	The consistency reduces complexity	D	The Product Owner demand it
61.	True or False: Multiple Scrum Teams work from the same Product Backlog	ing on	the same product or system all select work
Α	True	В	False

62.	Who is responsible for engaging stakeholders?		
Α	The Scrum Team	В	The Team Manager
С	The Business Analyst	D	The Project Manager
Е	The Developers		
63.	Which of these may a Scrum Team deliver	at the	end of a Sprint?
Α	An Increment of software with minor known bugs in it	В	A single document, if that is what management asked for
С	A valuable, useful Increment that meets the Definition of Done	D	Failing unit tests, to identify acceptance tests for the next Sprint
64.	Which best describes the Product Backlog	?	
Α	It is allowed to grow and change as more is learned about the product and its customers	В	It contains all foreseeable tasks and requirements from which the Scrum Team can develop and maintain a complete project plan
С	It is baselined to follow change management processes	D	It provides just enough information to enable a Scrum Team to start the design phase of a product
65.	•	the Sp	ems for a Sprint Backlog with the intent to rint. Which three phases best describe the
Α	It creates transparency over the work inspected at the Sprint Review	В	It tracks the percentage complete of a Product Backlog item
С	It guides the Developers in creating a forecast at the Sprint Planning	D	It controls whether the developers have performed their tasks
Е	It defines what it takes for an increment to be ready for release	0	

66.	Who is accountable for managing the progress	of work during a Sprint?
Α	The Product Owner	The Developers
С	The Scrum Master	The most junior member of the team
67.	Who determines when it is appropriate to upda	te the Sprint Backlog during a Sprint?
Α	The Project Manager	The Scrum Team
С	The Product Owner	The Developer
68.	Who determines how many Product Backlog ite	ms the Developers selects for a Sprint?
Α	The Scrum Team	The Product Owner
С	The stakeholders attending Sprint Planning	The Scrum Master
Е	The Developers	
69.	Why does the Product Owner want the Develop	ers to adhere to its Definition of Done?
Α	To have complete transparency into what has been done at the end of each Sprint	To predict the team's productivity over time
С	To be able to reprimand the team when they do not meet their velocity goal for the D Sprint	To know what the team will deliver over the next three Sprints
70.	What are two ways that regulatory compliance i	ssues are dealt with in Scrum? (two answers)
Α	They are discussed, determined, and documented before the actual feature development Sprints	They are addressed by a separate team who is responsible for compliance issues
С	They are addressed along with functional development of the product	They are added to the Product Backlog and addressed in early Sprints, while always requiring at least some business functionality, no matter how small

71.	When should a Sprint Goal be created?		
Α	During the Sprint Planning	В	It should have been created in the previous Sprint during Product Backlog refinement
С	A Sprint Goal is not mandatory in Scrum	D	It must be established before Sprint Planning in order to begin planning
Е	At any time during the Sprint		
72.	How is management that is external to th	e Scrur	m Team involved in the Daily Scrum?
Α	The scrum Master speaks on their behalf	В	The Product Owner represents their opinions
С	Management gives an update at the start of each Daily Scrum	D	Managers are not required at the Daily Scrum
73.	What factor should be considered when e	establis	hing the sprint length?
Α	The organization's release schedule	В	The frequency at which team formation can be changed
С	The need for the team to learn based on doing work and measuring results	D	The organization has mandated similar length sprints
74.	Which two things should the Scrum Team	do du	ring the first Sprint? (2 answers)
Α	Create an Increment of potentially releasable software	В	Develop at least one piece of functionality
С	Make up a plan for the rest of the project	D	Define the major product features and a release plan architecture
Е	Analyze, describe and document the requirements for the subsequent Sprints		
75.	True or False: The Sprint Backlog is a resu Goal.	lt of Sp	orint Planning and it includes the Sprint
Α	True	В	False

76.	What does it mean for a scrum team to be cross	s-functional?
Α	The Scrum Team includes cross-skilled individuals who are able to contribute to do what is necessary to deliver an Increment	Developers on the scrum Team work closely with business analysts, architects, developers and testers who are not on the team
С	The Scrum Team is a virtual team drawing form separate teams to business analysts, D architects, developers and testers	The Scrum Team includes not only developers but also business analysts, architects and testers
77.	Which three of the following are feedback loops	s in Scrum? (3 answers)
Α	Refinement Meeting	Sprint Retrospective
С	Sprint Review	Release Planning
Е	Daily Scrum	
78.	True or False: Every Scrum Team must have a P	roduct Owner and Scrum Master.
Α	True: Each must be 100% dedicated to the Scrum Team	False: A Product Owner can be replaced by a subject matter expert in the scrum Team
С	True: Outcomes are affected by their participation and availability	False: A Scrum Master is only required when asked for by the Scrum Team
79.	Which two things are appropriate for a Scrum Nave the tools and environment to completely fanswers)	
Α	Declare the Scrum Team not ready for Scrum	Encourage the Product Owner to accept partially done Increments until the situation improves
С	Have the Scrum Team establish a Definition of Done that is actually possible to achieve given current circumstances	Coach the Scrum Team to improve its skills, tools and environment over time and adjust the Definition of Done accordingly
Е	Refocus the current Sprint on establishing the Scrum Team's environment instead of delivering an Increment	

80.	What are three ways Scrum promotes self-man	agement? (3 answers)
Α	By having the Scrum Master protect the Scrum Team from interruptions	By removing titles for Scrum Team members
С	By being a lightweight framework	By the scrum team deciding what work to do in a Sprint
81.	Several Sprint into a project, the Product Owne stakeholder just started using the product. The the product. What are two good options for the	stakeholder is unhappy with the quality of
А	Encourage the Product Owner to put quality specifications on the Product Backlog and express the stakeholder's concern to the Developers	Bring the concern to the testers to improve how the Product is verified
С	Wait to bring this up until the Sprint Retrospective	Coach the Product Owner on how to talk with the Developers about this concern
82.	82. During Sprint Planning the Product Owner as understanding about the highest order Product Developers are unable to determine how many the upcoming Sprint. However, the Product Owa Sprint Goal. Which of the following actions should the Scrur	Product Backlog items. Because of this, the Product Backlog items they can forecast for the and the Developers are able to agree on
A	Ask everyone to take as much time as needed to analyze the Product Backlog first and then reconvene another Sprint Planning meeting	Forecast the Product Backlog items that are most likely to meet the Sprint Goal and create the Sprint Backlog. Conclude Sprint Planning and start the development work. Continue to analyze, decompose and create additional functionality during the Sprint
С	Cancel the sprint. Send the entire team to an advanced Scrum training and then start D a new Sprint.	During the next Sprint Retrospective discuss why this happened and what changes will make it less likely to recure
Е	Continue the Sprint Planning event past its timebox until an adequate number of Product Backlog items are well enough understood for the Developers to make a complete forecast. Then start the Sprint	

83.	The Developers ask their Product Owner to waiting for an external supplier to deliver a not be enough work in the next Sprint to cadvice would you give the Product Owner?	a comp	oonent. Without that component there will
Α	Remind the Product Owner that their primary concern is the flow of value reflected in the ordering of the Product Backlog	В	Tell the Product Owner to re-order the Product Backlog so the work involving the external component can be planned in a separate sprint
С	Tell the Product Owner that the Product Backlog should be ordered to maximize utilization of the Developers		
84.	Which phrase best describes a Product Ov	vner?	
Α	Requirements engineer	В	Team manager
С	Value optimizer	D	Go-between for the Developers and the customers
85.	What are two effective ways for the Scrum visible? (2 answers)	Team	to make non-functional requirements
Α	Add them to the Definition of Done so the work is taken care of every Sprint	В	Put them on a separate list on the Scrum board, available for all to see.
С	Run the integration and regression tests before the end of the Sprint and capture the open work for the Sprint Backlog of the next Sprint.	D	Add them to the Product Backlog to ensure transparency
86.	Which three behaviors demonstrate that a	a Scrun	n Team is self-managing? (3 answers)
Α	The Scrum Master is no longer needed	В	Stakeholders are attending the Daily Scrum to check progress and work with the Scrum Master to optimize the functional scope for the Sprint
С	The Developers create their own Sprint Backlog, reflecting all work that is part of the Definition of Done	D	The Scrum Team has all the skills needed to create an Increment.
Е	Developers collaboratively selecting their own work during the sprint		

87.	User documentation is part of your Definit technical writers for all teams. Your Scrum should the Scrum Team do?		
Α	Wait until you have a technical writer on your Scrum Team to take care of this.	В	Let the user documentation remain undone and accumulate until after the last development Sprint. It will then be done by any available technical writers.
С	Form a separate team of technical writers that will work on an on-demand basis for the various Product Owners. Work order will be first in, first out.	D	The Developers on the Scrum Team should write the user documentation
88.	A new Developer is having continuing conwhich is impacting the delivery of the Incremoving the Developer?		ith existing Developers on the Scrum Team, If necessary, who is responsible for
Α	The Product Owner is responsible, they control the return on investment (ROI)	В	The hiring manager is responsible, they hired the developer
С	The Scrum Team is accountable	D	The Scrum Master is accountable, he or she remove Impediments
89.	What is the key concern when multiple Scr Backlog?	rum Te	ams are working from the same Product
Α	Clear definition of requirements	В	Meeting original scope projections
С	Maximizing velocity	D	Minimizing dependencies between teams
Е	Making sure there is enough work for everyone on each team		
90.	True or False: The Sprint Backlog is a resul Goal.	t of Sp	rint Planning and it includes the Sprint
Α	True	В	False

91.	Who has the final decision about the order of items in the Product Backlog?		
Α	The Scrum Team	В	The Scrum Master
С	The Developers	D	The Product Owner
Е	The Stakeholders		
92.	If burndown charts are used to visualize p	rogres	ss, what do they track?
Α	Accumulated cost	В	Individual worker productivity
С	Accumulated business value delivered to the customer	D	Work remaining across time
93.	The Sprint Review is mainly an inspect and	d adap	t opportunity for which group?
Α	The Product Owner and stakeholders	В	The Developers and stakeholders
С	The Product Owner and the Developers	D	The Product Owner and management
Е	The Scrum Team and stakeholders		
94.	A Scrum Master is introducing Scrum to a Retrospective is unnecessary. What action		•
Α	Consult with the Product Owner to see how they feel about the situation	В	Begin facilitating productive and useful Sprint Retrospectives
С	Call a meeting between the Scrum Team and senior management	D	Comply with the decision of the self- managing team
95.	A Scrum Team is a cohesive unit of profesanswers)	sionals	s that consists of which of the following? (3
Α	Developers	В	Customers
С	Users	D	One Scrum Master
Е	One Product Owner		
96.	When must a Product Owner release each	n Incre	ment?
Α	When the Scrum Team finishes their work	кВ	When it makes sense
С	Whenever the product is free of defects	D	After every Sprint, without exception

97.	Which of the following are true about the	Produ	ct Owner? (2 answers)
Α	The Product Owner can be represented by a committee or a team of people	УВ	The Product Owner is accountable for ordering the Product Backlog
С	The Product Owner is one person	D	The Scrum Team can have multiple Product Owners
98.	When can Developers cancel a Sprint?		
Α	When the selected Product Backlog items for the Sprint become unachievable	В	They cannot. Only Product Owners can cancel Sprints
С	When a technical dependency cannot be resolved	D	When functional expectations are not well understood
Е	When the Product Owner is absent too often		
99.	Who is accountable for tracking the remai	ning w	ork toward the Sprint Goal?
Α	The Project Manager	В	The Dayslanars
			The Developers
С	The Scrum Master	D	The Product Owner
C 100.			·
	The Scrum Master		·
100.	The Scrum Master Who can cancel a Sprint?	D	The Product Owner
100.	The Scrum Master Who can cancel a Sprint? The Product Owner The Scrum Master	В	The Product Owner The Stakeholders

102.	A Scrum Team is required to deliver a done statements that explain what done means.		·
Α	Ready to be released to end users	В	No work is left to meet the Definition of Done
С	Ready for integration	D	All work the Developers are willing to do
Е	Whatever the Product Owner defines as quality		
103.	When Developers are having trouble delive understand a functional requirement, wha	_	-
Α	Defer the work to a more appropriate Sprint	В	Partially complete the functionality and discuss the remaining work at the Sprint Review
С	Add a specialist to the Development Team	D	Collaborate with the Product Owner to determine what is possible and acceptable
104.	In accordance with Scrum theory, how sho Scrum Teams?	uld a	group of 100 people be divided int multiple
Α	Create a matrix of skills, seniority and level of experience to assign people to teams.	В	Check with the allocation department to see who has worked together before and make these the first teams.
С	It does not really matter since you can rotate the teams every Sprint to spread knowledge.	D	Understanding the product, the product vision and the rules of the Scrum framework, the people divide themselves into teams.
105.	Which topics should be discussed in the Sp	orint R	deview?
Α	The Scrum process, and how it was used during the Sprint	В	Coding and engineering practices
С	The product Increment	D	All of the above

106.	Which three questions might be answere answers)	d by th	e Developers at the Daily Scrum? (three
Α	How many hours did I spend on the project yesterday?	В	What will I do today to help the Scrum Team meet the Sprint Goal?
С	What did I do yesterday that helped the Scrum Team meet the sprint Goal?	D	What will I be working tomorrow?
Е	Do I see any impediment that prevents moor the Developers from meeting the Sprin Goal?		
107.	What is the accountability of the Product	Owner	during Sprint 0?
Α	There is no such thing as Sprint 0	В	Create the overall release plan to ensure that organizational goals are met
С	Make sure enough Product Backlog items are refined to fill the first 3 Sprints	D	Gathering, eliciting and analyzing the requirements to build the Product Backlog
Е	Determine the composition of the Scrum Team to meet the release plan		
108.	Which of the following is an example of an Increment?		
Α	A design for the product	В	A product roll-out plan
С	All of the above	D	A mock-up of the product marketing materials
Е	A valuable, useful set of products featured	k	
109.	109. Which three of the following are time	eboxec	l events in Scrum? (3 answers)
Α	Release PlanningSprint Retrospective	В	Sprint 0
С	Sprint Testing	D	Sprint Planning
Е	Daily Scrum		

110.	When is it most appropriate for a Scrum Team to change the Definition of Done?			
Α	During Sprint Planning	В	During the Sprint Retrospective	
С	Prior to starting a new Sprint	D	Prior to starting a new project	
111.	True or False: Cross-functional teams are a system only.	optim	ized to work on one component or layer of	
Α	False	В	True	
112.	How often should Scrum Team members	ship ch	ange?	
Α	As needed, while taking into account a short-term reduction in productivity	В	As needed, with no special allowance for changes in productivity	
С	Every Sprint to promote shared learning	D	Never, it reduces productivity	
113.	3. Which of the following might the Scrum Team discuss during a sprint Retrospective?			
Α	The Definition of Done	В	Skills needed to Improve the Developers ability to deliver	
С	Methods of communication	D	The way the Scrum Team does Sprint Planning	
Е	All of the above			
114.	True or False: Developers do not meet w with stakeholders.	ith stak	eholders; only the Product Owner meets	
Α	False	В	True	

115.	The Product Owner is not collaborating with the Developers during the Sprint. What are two valuable actions for a Scrum Master to take? (2 answers)			
Α	Coach the Product Owner in the values of Scrum and incremental delivery	В	Nominate a proxy Product Owner	
С	Stop the sprint, send the Product Owner to a course and restart	D	Inform the Product Owner's functional manager	
Е	Bring up the problem in the Sprint Retrospective			
116.	Why do the Developers need a Sprint Go	al?		
Α	The Developers are more focused with a common yet specific goal	В	A Sprint Goal ensures that all of the Product Backlog items selected for the Sprint are implemented	
С	Sprint Goals are not valuable. Everything i known from the Product Backlog	SD	A Sprint Goal only gives purpose to Sprint 0	
117.	Who creates a Product Backlog items esti	mate?		
Α	The Product Owner with input from the Developers	В	The Scrum Master	
С	The Developers, alone.	D	The most senior people in the organization, including architects and subject matter experts	
Е	The Developers after clarifying requirements with the Product Owner			
118.	True or False: Multiple Scrum Teams work Sprint start date.	king or	the same product must have the same	
Α	False	В	True	

119.	During a Sprint, when is new work or furt Backlog?	her de	composition of work added to the Sprint
Α	When the Scrum Master has time to enter it	В	During the Daily Scrum after the Developers approve it
С	When the Product Owner identifies new work	D	As soon as possible after it is identified
120.	Danke für eure Teilnahme!		
Α	Der Trainer wirkte augenscheinlich kompetent.	В	Sobald ich mich mit den Übungsfragen sicher fühle werde ich die Prüfung rocken
С	Es hat mir sehr gut gefallen.	D	Ich werde mich bei offenen Fragen an ihn wenden.

Câu trả lời chính			
1.c	2.a	3.b	4.a
5.	6.	7.b	8.d
9.b	10.c	11.b	12.d
13.	14.b	15.	16.c
17.b	18.	19.c	20.b
21.b	22.e	23.	24.a
25.b	26.c	27.b	28.
29.c	30.c	31.	32.b
33.d	34.d	35.	36.d
37.	38.d	39.b	40.c
41.b	42.b	43.c	44.b
45.a	46.c	47.d	48.b
49.	50.d	51.b	52.
53.	54.b	55.	56.c
57.b	58.b	59.	60.c
61.a	62.a	63.c	64.a
65.	66.b	67.d	68.e
69.a	70.	71.a	72.d
73.c	74.	75.a	76.a
77.	78.c	79.	80.
81.	82.	83.c	84.c
85.	86.	87.d	88.c
89.d	90.a	91.d	92.d
93.e	94.b	95.	96.b
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97.	98.b	99.b	100.a
101.a	102.	103.d	104.d
105.c	106.	107.a	108.e
109.	110.b	111.a	112.a
113.e	114.a	115.	116.a
117.e	118.a	119.d	120.